



Long Whatton C of E Curriculum Road Map Art and Design

Key skills:

- Developing basic skills (Icon: Paintbrush)
- Generating ideas (Icon: Lightbulb)
- Knowledge of artists (Icon: Artist silhouette)
- Formal elements (Icon: Ruler and pencil)
- Evaluating (Icon: Ruler and pencil)

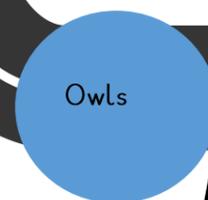
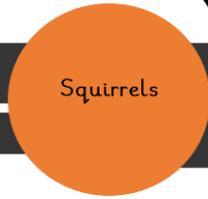
Creating with colour, design, texture, form and function
 Explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used and why they used it. Collaboratively create, sharing ideas, resources and skills.

Cycle A - Childhood
Mix it - Painting
 Develop an understanding of basic colour theory by studying the colour wheel and colour mixing. Explore primary and secondary colours and how artists use colour in their artwork.
 Piet Mondrian & Wassily Kandinsky

Cycle A - Bright Lights, big City
Rain and sunrays - Printing
 Use a range of objects and materials to print patterns and designs. Investigate and develop a motif to make single and repeated patterns.
 Amanda Snyder

Cycle A - School Days
Street view - Sculpture and materials
 Explore artwork depicting streets and buildings from different artists. Use and investigate a range of materials and colour to create a 3D mural.
 James Rizzi

Cycle B - Movers and Shakers
Still life - Painting and composition
 Understand composition and investigate form, pattern, texture and colour. Experiment with paint and colour to represent different still life compositions.
 Paul Cezanne



Cycle A - Through the Ages
Prehistoric pots - Sculpture and materials
 Research, analyse and evaluate a range of Bell Beaker Pottery recording and sketching ideas. Explore a range of clay techniques to design and create a Bell Beaker inspired pot.
 Artists linked to Bell Beaker Pottery

Cycle A - Misty Mountain, Winding River
Vista - Drawing
 Through sketching and colour knowledge explore different landscapes how they are composed and how colour can be used to communicate different atmospheres.
 Paul Gauguin

Cycle B - Coastline
Flower head - Composition and form
 Explore a wide range of materials creatively to design including drawing, printmaking and 3D forms using paper and clay. Develop a wide range of techniques using colour, pattern, texture, line, shape, form and space.
 Vincent Van Gogh

Cycle B - Magnificent Monarchs
Portraits and poses - Drawing
 Analyse and compare various Tudor portraits. Develop sketching skills exploring new ideas including learning how to sketch using computer software.
 Hans Holbein

Cycle A - Emperors and Empires
Mosaic Masters - Composition and pattern
 Through the history of mosaics, explore colours, line, shape, form, patterns and themes found during Roman times. Learn different techniques to design and create own mosaics.
 Roman Mosaics

Cycle B - Britain at War
Distortion and abstraction - Abstract painting
 Explore the concepts of abstraction and distortion. Study the visual characteristics of abstraction and make links to musically inspired artwork.
 Pablo Picasso, Robert Delaunay and Sonia Delaunay

Cycle B - Invasion
Contrast compliment - painting
 Investigate colour theory by studying the colour wheel and colour mixing. Explore tertiary colours, warm and cool colours, complimentary colours and analogous colours as well as analysing how artists use colour in their work.
 Piet Mondrian, Pablo Picasso, Claude Monet, Roy Lichtenstein, Henri Matisse, Paul Gauguin and Katsuchika Hokusai

Cycle B - Frozen Kingdom
Inuit - Printing
 Learn about Inuit way of life, including some of the cultural and artistic traditions. Develop printing techniques inspired by the Inuit culture.
 Jessie Oonark, Karoo Ashevak, David Ruben Piqtoukun, Lucy Tasseor Tutsweetak and Pitseolak Ashoona.

Cycle B - Rocks, relics and rumbles
Ammonite - Print making
 Develop artistic techniques used in sketching, printmaking and sculpture using nature and natural forms as a starting point.
 Fibonacci patterns

Cycle B - Ancient Civilisations
Islamic Art - Composition and pattern
 Explore the features of Islamic art. Create, develop and decorate geometric patterns and motifs using a variety of materials using Islamic art for inspiration.
 Islamic artists

Cycle A - Dynamic Dynasties
Taotie - Sculpture (castings)
 Investigate the significance and art of the taotie motif, including ancient and contemporary casting methods.
 Ancient Chinese artefacts

Cycle A - Sow, grow and farm
Line, Light and shadows - Drawing
 Explore the visual qualities of line, light and shadow through analysing famous pieces of artwork from Picasso and Rembrandt. Develop a range of shading techniques, photography skills and use pen, pencil and ink wash to reimagine their photographs.
 Pablo Picasso

Cycle A - Ground Breaking Greeks
Expression - Painting
 Explore the Expressionist art movement and the 'Father of Expressionism', Edvard Munch. Develop different ways to portray feelings and emotions in art to create an imaginative self-portrait.
 Edvard Munch

Cycle B - Maafa
Trail blazers, barrier breakers - Composition and drawing
 Learn about significant black artists and their work. Analyse and create artwork inspired by them.
 Edmonia Lewis, Henry Ossawa Tanner, Augusta Savage, Gordon Parks, Elizabeth Catlett, Yinka Shonibare, Barbara Walker, Hurvin Anderson, Turgo Bastien, Chris Ofili